

NVIDIA è già pronta per Call of Duty: Black Ops III



LINK (<https://www.nexthardware.com/news/schede-video/7190/nvidia-e-gia-pronta-per-call-of-duty-black-ops-iii.htm>)



Già disponibili con due giorni di anticipo i GeForce 358.87 WHQL ...



NVIDIA ha giocato di anticipo ed ha pubblicato oggi i suoi driver aggiornati con supporto ad uno dei titoli più attesi dell'anno, Call of Duty: Black Ops III, che sarà ufficialmente lanciato sul mercato dopodomani, venerdì 6 novembre.

Oltre all'ottimizzazione per il nuovo episodio del celebre FPS di Activision sviluppato da Treyarch, i GeForce 358.87 WHQL sono stati sviluppati per Anno 2205 ed il recente aggiornamento di GamesWorks per War Thunder.

Ground-up Explicit API Redesign

	
Originally architected for graphics workstations with direct renderers and split memory	Matches architecture of modern platforms including mobile platforms with unified memory, tiled rendering
Driver does lots of work: state validation, dependency tracking, error checking. Limits and randomizes performance	Explicit API – the application has direct, predictable control over the operation of the GPU
Threading model doesn't enable generation of graphics commands in parallel to command execution	Multi-core friendly with multiple command buffers that can be created in parallel
Syntax evolved over twenty years – complex API choices can obscure optimal performance path	Removing legacy requirements simplifies API design, reduces specification size and enables clear usage guidance
Shader language compiler built into driver. Only GLSL supported. Have to ship shader source	SPIR-V as compiler target simplifies driver and enables front-end language flexibility and reliability
Despite conformance testing developers must often handle implementation variability between vendors	Simpler API, common language front-ends, more rigorous testing increase cross vendor functional/performance portability

[Download NVIDIA GeForce 358.87 WHQL per Windows 8/7/Vista 64-bit \(http://www.nvidia.it/download/driverResults.aspx/93677/it\)](http://www.nvidia.it/download/driverResults.aspx/93677/it)

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